

Idea Development / *Pêşveçûna ramanê*

1 Generate ideas / *Fikiran biafirîn*

maximum of 50% / *herî zêde 50%*

Number of **words** / *Hejmara peyvan* → ____ ÷ 3 = ____%

Number of **simple** sketches / *Hejmara xêzên hêsan* → ____ × 2% = ____%

Number of **better** sketches / *Hejmara xêzên çêtir* → ____ × 4% = ____%

2 Select the best and join together ideas / *Ya çêtirîn hilbijêrin û ramanên xwe bi hev re bikin*

Circle the **best** ideas / *Nêrînên çêtirîn dorpêç bikin*

circled / *dorpêç kirin* = □ 5%

Link into **groups** of ideas / *Girêdana nav komên ramanan*

linked / *ve girêdayî ye* = □ 5%

3 Print reference images / *Wêneyên referansa çap bikin*

maximum of 8 images

____ images / *images* × 5% = ____%

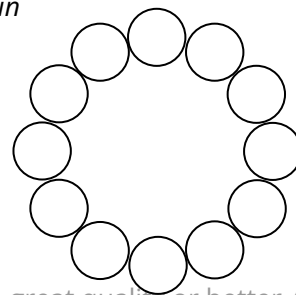
4 Compositions / *Compositions*

maximum of 10 thumbnails

____ **thumbnails** / *thumbnails* × 8% = ____%

____ **digital collages** / *kolejên dijîtal* × 8% = ____%

Selecting a **colour scheme** / *Hilbijartina nexşeyek rengîn* = □ 8%



5 Rough copy / *Kopiyek hişk*

great quality or better / *kalîteya mezin an çêtir*

____ drawing / *xet* × 25% = ____%

Total / *Hemî* = ____%

NOTE: If you simply copy a picture from the internet, your mark drops to 25%.

BÎXWÎNE: Heke hûn tenê wêneyek ji înternetê kopî bikin, nîşana we dadikeve %25.

Generate ideas / *Fikiran biafirînin*

Use lists, a web map, or simple drawings to come up with a LOT of ideas! If you already have an idea in mind, choose that as your central theme and expand upon it. Let your ideas wander - one idea leads to another. Drawings can be details of source images, different viewpoints, textures, technical experiments, etc.

Navnîşan, nexşeyek malperê, an nexşeyên hêsan bikar bînin ku hûn pir ramanan derxînin! Ger jixwe di hişê we de ramanek heye, wê wekî mijara xweya navendî hilbijêrin û wê berfireh bikin. Bila ramanên we bigerin - ramanek ber bi ya din ve diçe. Dê xêzkirin dikarin hûrguliyên wêneyên çavkaniyê, nêrînên cihêreng, nîgar, ceribandînan teknîkî, hwd.

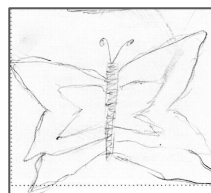
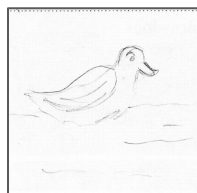
Adding up points for ideas / *Zêdekirina xalên ji bo ramanan :*

Number of **words**/
Hejmara peyvan
_____ ÷ 3 = _____ %

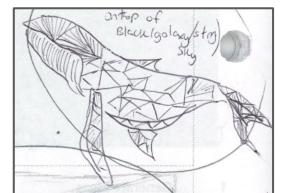
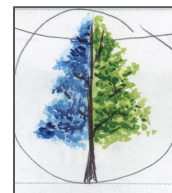
I want something that glows. Be it the hair of the stars or the background. But how do I do that? Colored pencils?

Maybe not nature, but still powerful like fernmind like

Number of **simple** sketches/
Hejmara xêzên hêsan
_____ × 2% = _____ %



Number of **better** sketches/
Hejmara xêzên çêtir
_____ × 4% = _____ %



Select the best

Ya herî baş hilbijêrin

Draw circles or squares around your best ideas
*Li dora ramanên xwe yên çêtirîn dor an çargoşeyan
xêz bikin*

- You have selected the best 3-7 ideas = 5%
- We 3-7 ramanên çêtirîn hilbijart = 5%

Link the best into groups

Ya herî baş bi koman ve girêdin

Draw dashed or coloured lines to link your best ideas into groups
that could work well together
*Xetên şikestî an rengîn xêz bikin da ku ramanên xwe yên çêtirîn bi
komên ku dikarin bi hev re baş bixebitin ve girêdin*

- You have joined the best ideas with lines = 5%
- We bi xetên = 5% tev li ramanên çêtirîn bûne

Print references / Çavkaniyên çapkirinê

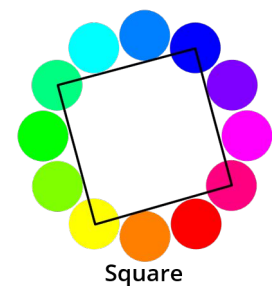
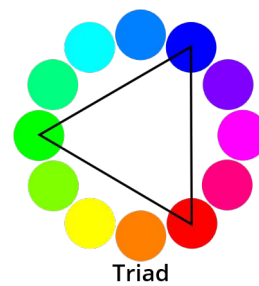
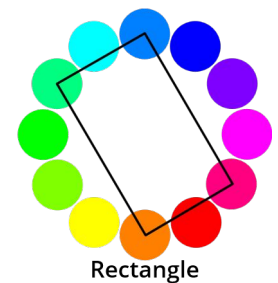
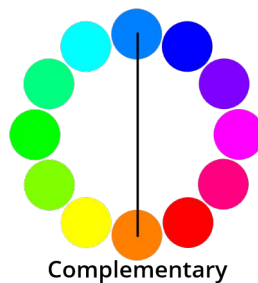
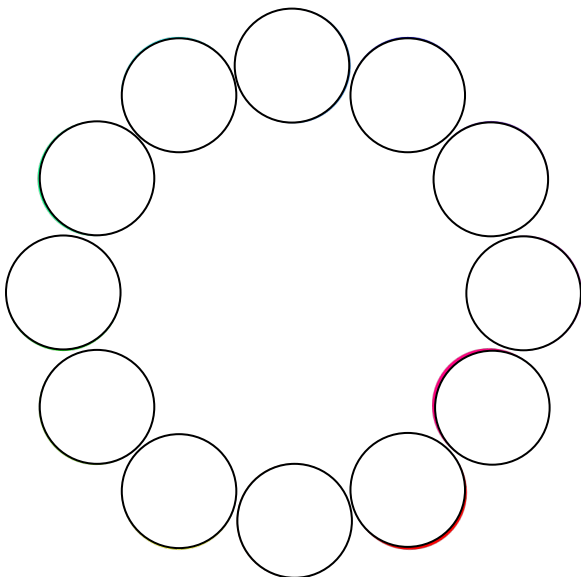
Number of photos/Hejmara wêneyan

→ ___ × 5% = ___%

- Print **EIGHT** reference images so you can accurately observe the challenging parts of your artwork. Taking and using your own photographs is preferred, but image searches are also fine.
EIGHT wêneyên referansê çap bikin, da ku hûn bi duristî li beşên dijwar ên hunera xwe temaşe bikin. Çêkirin û bikaranîna wêneyên xwe tercîh e, lê lêgerînên wêneyê jî baş in.
- Do not simply copy a picture that you find.** The idea is to edit and combine source images to create your own artwork. If you simply copy a picture, you are plagiarizing and will earn a zero for your idea generation and any criteria involving creativity in your final artwork.
Tenê wêneyek ku hûn dibînin kopî nekin. Fikir ev e ku hûn wêneyên çavkaniyê biguherînin û berhev bikin da ku hunera xweya xwe biafirînin. Ger hûn bi tenê wêneyek kopî bikin, hûn plagiatiyê dikin û hûn ê ji bo hilberîna ramana xwe û her pîvanek ku afirîneriya xwe di xebata hunera weya paşîn de vedihewîne sifirek qezenc bikin.
- Up to half of your pictures may be of drawings, paintings, or other artworks of others to use as inspiration. The other images must be realistic photographs.
Dibe ku heya nivê wêneyên we ji xêzkirin, wêne, an hunerên din ên din bin ku wekî îlhamê bikar bînin. Wêneyên din divê wêneyên realist bin.
- You must hand in the **printed** copy of the images to earn the marks.
Pêdivî ye ku hûn kopiyek çapkirî ya wêneyan radest bikin da ku nîşanan bistînin.

Compositions / Compositions

- Create **TWO or more** thumbnail drawings anywhere in the idea development section.
Di beşa pêşkeftina ramanê de li her deverê DU an bêtir xêzên piçûkan biafirînin.
- These should be based on combinations of ideas that you come up with. Include your **background**.
Pêdivî ye ku ev li ser berhevokên ramanên ku hûn bi wan re têne çêkirin bin. Paşnavê xwe tê de.
- Experiment with unusual angles, viewpoints, and arrangements to help make your artwork stand out.
Ji bo ku hûn karên hunerî yên xwe rawestînin bibin alîkar ku hûn bi goşe, nerîn û rêgezên neasayî biceribînin.
- Draw a frame around your thumbnails to show the edges of the artwork.
Li dora piçûkên xwe çarçoveyek xêz bikin da ku keviya hunerê nîşan bidin.
- Each **rough digital collage** counts as an extra composition, and so does choosing a **colour scheme**!
Her kolajek dijîtal a dijwar wekî pêkhatyêk zêde tê hesibandin, û her weha hilbijartina nexşeyek rengîn jî dike!

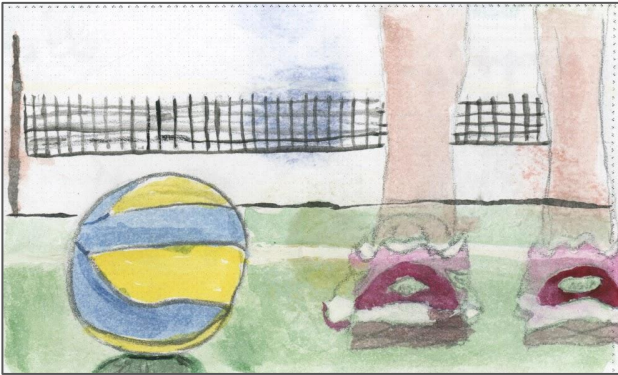


Adding up points for THUMBNAIL drawings

Zêdekirina xalan ji bo nexşeyên THUMBNAIL

Thumbnails/Thumbnails → ___ × 8% = ___%

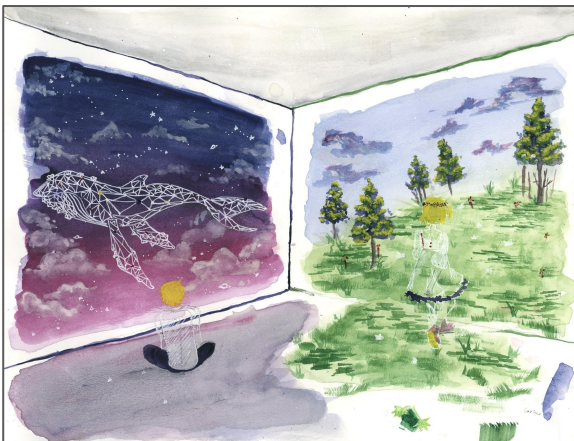
Rough collages/Kolajên dijwar → ___ × 8% = ___%



Examples of ROUGH drawings

Nimûneyên nexşeyên ROUGH

Rough drawing/Nexşeya dijwar → up to 25% = ___%



Rough drawing / Nexşeya dijwar

- Take the best ideas from your thumbnails and combine them into an improved rough copy.
Ramanên çêtirîn ji piçûkên xwe bistînin û wan di kopiyek hişk a pêşkeftî de tevlihev bikin.
- Use this to work out the bugs and improve your skills before you start the real thing.
Berî ku hûn tiştê rastîn dest pê bikin, vê yekê bikar bînin da ku xeletiyên derxînin û jêhatîyên xwe baştir bikin.
- If you are using colour, use paint or coloured pencil to show your colour scheme.
Heke hûn rengan bikar tînin, boyaxê an pêûsa rengîn bikar bînin da ku nexşeya rengê xwe nîşan bidin.
- Draw in a frame to show the outer edges of your artwork.
Dî çarçoveyekê de xêz bikin da ku keviyên derveyî yê hunera xwe nîşan bidin.
- **Remember to choose a non-central composition.**
Ji bîr nekin ku pêkhatyek ne-navendî hilbijêrin.